



ROCKY HILL ADULT SOFTBALL LEAGUE 2010

Game Times

Official game time will be kept by the umpire.

Players Field at Elm Ridge Park

- All games are scheduled to begin at 6:30 pm with a 15-minute grace period between 6:30 pm and 6:45 pm. The grace period allows each team to wait for a minimum of eight players to start the game. In the event that a team does not have 8 players by 6:45 pm it will be a forfeit. There will be no time cap on Players Field.

Softball Field at Maxwell Park

- Game 1 will begin at 6:30 pm with a 15-minute grace period between 6:30 pm and 6:45 pm. The grace period allows each team to wait for a minimum of eight players. In the event that a team does not have 8 players by 6:45 pm it will be a forfeit. Game 1 is scheduled to end by 7:45 pm. If the game goes beyond 7:45 pm more time will be allocated to finish out the game pushing the second games' start time back.
- Game 2 is scheduled to begin at 7:45 pm unless game 1 runs over. In that case, the game 2 start time will be pushed back. There is no grace period for game 2. All players for game 2 must be ready to play once game 1 had ended. If 8 players aren't ready at that point that team will be forced to forfeit.

At 9:45 pm the field lights will go off with one bank remaining on for safety for 15 minutes. Teams must exit the field at that time. Remaining lights on field will go out at 10:00pm.

General information

1. All games are played at Elm Ridge Park (Players Field) or Maxwell Park .
2. One game per night will be played at Elm Ridge Park (Players Field) and two games a night will be played at Maxwell Park.
3. Games will be played Monday thru Thursday. See rainout section for make-up policy.
4. The regular season will be approximately twenty, 7-inning games with each team playing between one to three games per week.
5. Rules are ASA rules plus whatever additions are made by the Rocky Hill Parks & Recreation Softball Board.
6. One umpire will officiate each game.
7. Teams are responsible for their own team's score books; umpires only record winning/losing team. Winning teams are responsible for turning in the previous night's game result to Tom Barr by 10 am the next morning.
8. Batters are not required to wear batters' helmets, but can if they wish to (Helmets are not provided.)
9. Teams must provide their own bats under ASA guidelines found on www.asasoftball.com.
10. The Rocky Hill Parks and Recreation Department does not carry insurance to

cover player injury. Insurance is carried on the field only.

- 11. Every player is required to have a signed waiver of liability on file with the Parks & Recreation Dept. at the time of registration. This will be strictly enforced!**

Forfeits vs Win/Loss

Forfeits: As of June 1st, 2008, if a team shows up to a field with 7 (8 is the minimum a team can play with) or fewer team members to play a game, that team will forfeit the game. The forfeiting team will take the loss and the team they were playing would be given a win. The forfeit in this case would count towards the 4 game forfeit rule.

Win/Loss: As of June 1st, 2008, if a team knows in advance they cannot field a team, and calls it in to the league coordinator; the game will be canceled and **not be rescheduled**. The team that couldn't field a team would take a loss and the opposing team would be given a win. This instance would not count as a forfeit to the team that could not field a team if they give 24 hours notice.

Town-owned field rules

1. All team managers, players, spectators, volunteers, recreation employees and umpires must respect and obey town-owned field rules.
2. The following rules must be obeyed:
 - a. No destruction of any kind.
 - b. All players, spectators and umpires must park in designated areas.
 - c. No littering.
 - d. ANY CONSUMPTION OF ALCOHOLIC BEVERAGES **BEFORE, DURING or AFTER** A GAME BY ANY MEMBER OF A TEAM WILL RESULT IN AUTOMATIC EJECTION AND AN AUTOMATIC MISS OF THE NEXT GAME
 - e. Possession and/or consumption of alcoholic beverages is not allowed on town-owned property.
 - f. Smoking is not allowed on the field.
3. Not abiding by the above rules can result in teams forfeiting games.

Team requirements

1. Early bird registration/returning teams must register and be paid in full \$800 by Friday, April 9 to be guaranteed a spot. Regular registration continues thru Friday April 13 or until we reach 16 teams, whichever comes first. An additional \$200 fee will apply to any registrations taken after April 9. The following items are due at the time of registration:
 - o Completed team roster
 - o 2010 team waiver of liability signed by all team members (individual ones are acceptable as long as everyone on your roster is accounted for).
 - o Check for the full amountAll of this information along with the forms can be found on our Web site. **The above information must be submitted all at once at the time of registration in order for it to be accepted.**
2. Final rosters must be typed and submitted by Friday, June 25, 2010.
3. Rosters must be completed as follows:
 - a. They should contain the names, addresses (towns and zip codes), phone numbers, and E-mail of each player for the team.
 - b. There is no limit to the number of players on the roster, however each team must start out with 8 players.
 - c. There will be no additions made to the roster after June 25, 2010.
4. There are no residency requirements for the 2010 season.

Eligibility (Rule #2 is not applicable for 2010 season)

1. All players must be at least 18 years of age and the player's high school class must have already graduated.
2. A player is considered a "resident" in the Rocky Hill Parks & Recreation Adult Softball League if the player meets any one of the following qualifications:
 - a. The player is a resident of Rocky Hill.
 - b. The player works in Rocky Hill.
 - c. The player played in the previous year's league under a "grandfather clause".
3. If a team is found using an ineligible player, it will forfeit any games where it used that player. If that involves two or more games, the team will forfeit for the rest of the season and the offending player will be excluded from playing again.
4. A player must have played in a minimum of 8 games to be considered eligible for playoffs.

Rainouts

1. Managers should check the Web site (www.rhparkrec.org) after 3:00 p.m. or register for our automated E-mail system for cancellation information and then notify their players.
2. If the game is called after 4:30 p.m., the umpire will make the decision at the field.
3. If a game is rained out before becoming an official game (4 ½ innings if home team is winning, 5 innings if home team is losing) game will be played from start.
4. Make-ups will be scheduled for the following week based on field availability and on Fridays which is designated solely for make-ups. In the event more spots are needed, they will be added on at the end of the regular season.

Rules

1. The A.S.A. rule book shall be used in all cases unless otherwise designated.
2. Golf spikes are prohibited.
3. Metal spikes are prohibited as of the 1977 season.
4. There should be good sportsmanship on the field and the bench at all times.
5. Verbal abuse of opposing teams, fans or umpires will not be tolerated. All teams are asked to remember that our parks are a public place for families.
6. Teams shall not have batting practice on the infield.
7. The arc of a pitch shall be at least 6 feet from the point of release, but not more than 12 feet from the ground.
8. Games will be scheduled according to the following rules:
 - a. If during a non-playoff game one team is leading the other by more than 15 runs and 5 full innings have been played, the game will be called a full game and ended providing the home team was given its full at bat if there is a team down by 15; and if it is within 15 minutes of the scheduled starting time of the next game or when the lights go out.
9. A substitute may play for a starter at any time in the same batting position. That starter may return at any time for that substitute in the same batting position, but the substitute will then be out of the game not to return. The starter may return only once. If s/he is replaced again, s/he is out of the game and may not return again.
10. If an eleventh man shows up late, the team may make the decision upon his/her arrival to use an extra hitter (E.H.). If the decision is to use an E. H. that hitter bats last. S/he may not be inserted elsewhere into the line-up. The E.H. may rotate into field positions during a game providing the same batting order is maintained throughout the game. The E.H. may be replaced by a pinch hitter in which case the pinch hitter becomes the E.H. If a team starts the game with an E.H. it must end with one.
11. Courtesy runners for last out will be allowed if both teams agree before the game starts.
12. The rules regarding ejections from games, suspensions, and forfeitures are as follows:
 - a. When a player is ejected by an umpire from the game, the player must leave the ball park entirely or risk his team forfeiting the game. Any player who is ejected from a game shall be suspended from his team's next scheduled game.
 - b. Any player who is thrown out of two games in the year, will be suspended for the

- next two games. After his/her third ejection, the player will go before the Softball Board and Recreation Supervisor.
- c. Should any player throw a punch at another player, fan, supervisor or umpire, that player shall be immediately ejected from the game and from the remainder of that season's games with no appeal. The player shall lose his consecutive year status if applicable. In return to the league the following season, the player may apply to the Softball Board who shall make that determination.
 - d. Any player who, in the eyes of the umpire, deliberately tries to injure another player shall be suspended from playing in the league for 2 games. If he has to be given a second warning, the player will be banned from the league for the duration of the league year.
 - e. Any team that forfeits two games in a year is out of the league.
13. Any player who deliberately throws his bat or throws his bat against the fence shall be ejected.
 14. No fielder shall fake a tag when no play is being made on the base runner.
 15. Titanium bats are not allowed.
 16. Arguing Balls and Strikes after the first warning will result in an AUTOMATIC EJECTION AND AN AUTOMATIC MISS OF THE NEXT GAME.
 17. HOMERUN RULE: Every team will only be allowed 2 over the fence homeruns per inning. Every over the fence homerun after the maximum 2 will be considered an automatic out. This rule applies to extra innings as well.
 18. All batters will begin each at-bat with a "1-and-1" count.
 19. When a batter has two strikes the second foul ball is an out.
 20. If a ball lands in fair territory and runs out of the field past (Maxwell) or under the fence the player closest to the ball must raise his or her hand to notify the umpire so the ball is deemed dead.

Stealing Bases

The stealing rule has been abolished for both leagues.

13 player rules

1. Teams can start with up to 3 extra hitters.
2. Replacement of players:
 - a. If a team is playing with only 8 players and a player is ejected or removed due to injury the game ends as a forfeit. This will not count as a forfeit to be out of the league.
 - b. If a team is playing with 9 or more players and they have a substitute, the substitute can take the place of the ejected or injured player. If no substitute is available for an ejected player, the game will continue with that team earning an automatic out each time it is that player's turn at bat. Lack of a substitute for an injured player will not cause automatic outs.
3. A team can insert players into the line-up at any time up to 11 players.
4. Players 12 and 13 can be inserted as the 12th and 13th hitter if the lead off spot has not batted twice.

Playoffs (Subject to change based on number of teams in league)

- A player must have played in a minimum of 8 games to be considered eligible for playoffs.
- **8 teams will make the full playoffs.** For seasons with less than 12 teams: The top 6 teams in the league at the end of the season will automatically make the playoffs. To decide the final two playoff spots, the first available day following the regular season conclusion will be used for 2 play in games. The 10 seed will play the 7 seed, and the 9 seed will play the 8 seed, with the winners advancing to fill in the 7th & 8th playoff spots.

Seeding for the 7th & 8th spots will go to the higher seeded team going into the play in games respectively. For seasons with 12 or more teams, see below about 2 divisions:

- **With the 2010 season, we will be splitting the league into 2 divisions.** With a minimum of 12 teams in the league, we will split the league into an American and a National League. The league will be split based on the previous year's final standings. Teams that finished in 1st, 3rd, 5th, etc will be assigned to the American league. Teams that finished 2nd, 4th, 6th, etc will be assigned to the National league. Top 4 teams from each division will make the playoffs.
- Playoff games will be moved up, if necessary games are not needed. No new round will start until previous round is over.
- Umpire has final ruling on any disputes.

PLAYOFF Eligibility:

Starting in the 2010 season, at the beginning of each playoff game, each player playing in a playoff game will be required to show a photo ID verifying who they are. Their name will be matched to their team's roster. At this time, any roster questions/concerns by either team must be made. Remembering that to be eligible, the player must be on the roster and have played in 8 games during the regular season to play in the playoffs.

No one arriving after the completion of the 2nd inning will be allowed to enter the game.

NOTE: Each team is given a scorebook at the beginning of the season, all games are to be tracked in this scorebook which will allow easy access to confirm a players eligibility based on the 8 games played rule.

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Homerun Derby/All-Star Game

Homerun Derby – Each team will have the ability to have any player from their team participate in the Homerun Derby. Date for the Derby will be in July each season and will be made available once details are finalized during the first portion of the season.

- Derby will consist of 3 rounds, with players being eliminated after each round (# eliminated will be determined based on # of participants), with the final round be a slugfest between the top 2 HR producers from the previous 2 rounds.
- Entry fee will be determined and communicated to each player participating.

All-Star Game – Each team will have the ability to send players from their team to an All-Star game held on the same day as the Homerun Derby.

- Participation details TBD